



Delta Sharks Poker League Season 8

24 weeks beginning Jan. 23rd, 2023 (20 scores max)

Tournament #s and Dates					
1	1/23	9	3/27	17	5/22
2	1/30	10	4/3	18	6/5
3	2/6	11	4/10	19	6/12
4	2/13	12	4/17	20	6/19
5	2/27	13	4/24	21	6/26
6	3/6	14	5/1	22	7/10
7	3/13	15	5/8	23	7/17
8	3/20	16	5/15	24	7/24

\$30 Buy-in Per Tournament (1 rebuy allowed till break, late registration available till about 7:40 pm). You can rebuy anytime you are below 5K in chips.

20% of each entry will be withheld for the season long pot. The remainder will be paid each week based on the number of entries.

You will be awarded points toward your season standings based on your finish in each tournament. For a detailed schedule of points reach out to your tournament director. Points will be updated weekly in our Slack forum and online at DeltaSharks.com

Final season payouts will be awarded to the top 10 finishers by July 31st, 2023. **(Players must play in at least 8 tournaments to qualify for season long payout)**

1st = 36% 2nd = 20% 3rd = 12% 4th = 8% 5th – 10th = 4%

League standings will be updated weekly and posted online to slack. Please review and report any discrepancies in the finish/points immediately. Players who rebuy will only have their highest finish counted toward the score and essentially act as a brand-new player. Finishes that rebuy will not be counted as a bust out for tracking purposes.

A maximum of 20 weeks will be counted so if you play all 24, we will drop your 4 lowest scores.

Hosting events are encouraged. Hosts will be allowed a complimentary buy-in. To host you must have seating and tables to accommodate 18 players. At least 4 colors of chips and enough to accommodate 20 starting stacks, 2 decks of cards, a tournament timer, and lastly a location within 5 miles of Brentwood. **An optional \$5 host appreciation for an extra 5K chip will be offered for each player on their initial buy-in only.**

Season 8 Tournament Structure

15, 000 starting stack

Round	Blinds	Minutes
1	100/100	30
2	100/200	30
3	200/400	30
Break	10	Late Reg. Closes
4	300/600 BB Ante	20
5	400/800 BB Ante	20
6	500/1K BB Ante	20
Break	10	Color Up < 500
7	1K/2K BB Ante	20
8	2K/4K BB Ante	20
9	3K/6K BB Ante	20
10	4K/8K BB Ante	20
11	5K/10K BB Ante	20
12	10K/20K BB Ante	20



2



3



3



5

Arrive before cards fly and receive a bonus 1000 chip

New Players get 1K bonus, and so does referring member

Additional Information

- ❖ Single Chip Rule in effect (placing a chip in the pot once a bet has been made without declaration is a call)
- ❖ Verbal is binding if you act in turn. Acting out of turn will be binding if no action to you has changed. For example, Player A checks, Player C says All-in, before Player B can act. If Player B checks, then the verbal action is binding. If player B bets, then action has changed and player C has all options open to them. (TD has discretion on rule enforcement)
- ❖ If a card is exposed during dealing the exposed card will become the burn card and dealing will resume in turn. The player will receive the card which would have been the burn card. If 2 or more cards are exposed then it is a misdeal.
- ❖ If four cards come out on the flop and the burn card cannot be determined. All 4 cards will be placed face down and mixed up. The dealer (if not a player in the hand or the tournament director) will take one card from the 4 and make that the burn card.
- ❖ When there is no more action in a hand and players are all in the hands must be turned over immediately
- ❖ If you bet and are called you must turn your hand over first or muck. If it checks around on the river then the cards will be exposed in seating order. You must show both cards to win a pot.
- ❖ If you muck your hand, it is dead. If it was a mistake, and it is retrievable; the dealer (if not involved in the hand) or the TD, can retrieve the hand.
- ❖ Protect your hand at all times. Place a card protector on your hand so that the dealer does not muck it on accident. It also prevents other players from mucking their cards onto your hand. The TD will have discretion on retrieving a mucked hand or not.
- ❖ Getting mad is okay, venting is okay, berating or bullying another player is not. Bad behavior will get you uninvited. Bad beats happen, it is not the first, nor the last time.
- ❖ Seating will be determined by the TD by a draw or sign-up order. If it is a draw the A will be the button, if it is sign-up order, you will deal for button. Final table will start 10 handed.
- ❖ Players can enter up until the end of the first break. If a player is on the way and calls in. We will blind that person out. They will be obligated to pay regardless if they play or not.
- ❖ **IMPORTANT: If for some reason we get to a number where remaining players are in the money... then registration is effectively closed and no one else may be allowed to enter into the tournament regardless of time or level.**
- ❖ Monetary chops are allowed between the remaining players however you must payout the points.
- ❖ The league rules are subject to additions/modifications as needed by the Tournament Director. Your tournament director for this league is A.K. (925-584-6110)
- ❖ In the event the season cannot be completed. If 5 games or less were completed, then all players will be refunded their share of the season pot. If 6 games or more we completed. The season will be cut short and winners paid out according to the payout schedule above.

